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About This Content

Of Drow Origin

Author: Randy Aitken

Treachery. Secrets. Murder. It is a good day to be a Drow.

Of Drow Origin is a tale of intrigue and shifting loyalty. This one-shot module has a very high replay value, caters to new players and veterans, and features unique game play scenarios which ultimately resolve through PVP interaction (combat and noncombat).

Certain to appeal to all types of gamers, beautifully illustrated, and chock full of unique content and extras that make this a grab-and-go solution for DMs that want to run a game for friends, a gaming group, or an online convention. As written this game is intended for NINE players but scales well down to as few as four.

Included are three new archetypes:

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- Cleric - Spider Domain
 - Druid - Circle of the Coven
 - Fighter - Blackguard

The story takes place in a wedding ceremony setting, and is written with an emphasis on roleplay. Character levels range from two to eleven making choosing allies an all-important task. Each of the nine main characters has a short background that provides just enough ambiguity to allow players to insert themselves into the heads of their character while still making decisions that make each play-through different. By focusing on the roleplay, this game has wide appeal to all levels of experience, while still keeping the power-gamers second guessing every choice.

Normal run time is four hours but can vary. Replayability is VERY HIGH!

*Fantasy Grounds Conversion: **Rob Twohy (rob2e)***

Released on April 18, 2017. Designed for Fantasy Grounds version 3.2.2 and higher.

Requires: An active subscription or a one time purchase of a Fantasy Grounds Full or Ultimate license and the included 5E ruleset.

Title: Fantasy Grounds - Of Drow Origin (5E)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC

Release Date: 18 May, 2017

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Minimum:

OS: Windows XP, Vista, 7x , 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: N/A

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English





ALPHA03: THIS BOGIE'S ALL OVER ME



EXTERNAL VIEW OF BAM/MIL ZENSTAR(TARGET: TER/MIL GON4 BAM)
H: 2528: 334.999786 A: 6523 AGL

It WAS a great software, I used it for everything from gaming with my camera and teamspeak overlay, to desktop recording. However with the recent July "update" that they force on people it is garbage. Honestly it doesn't work at all. Whatever you are recording will crash. Plus the overlays are ♥♥♥♥ed up. Sorry to say don't get it, back to fraps I go.. Great game! Mechanics are simple, graphics are amazing and gameplay is fun. The game in itself looks mad, the lighting from the neon beams in the levels are a great touch and make the atmosphere really welcoming. The gameplay is fun and a good way to relax. There are some things with the mechanics which I believe are quite buggy if im not being a retard. One of them is wall-running around corners. Whenever I am on a linear wall and come to a corner, rather than my character running the corner, he stops and I die. The second is on the zipline, where at the end, atleast 50% of the time, I drop and die rather than it following through. However, the music in this game is ♥♥♥♥ing sexy! The music in the background of the game is simply the best thing. I don't think my review would be this positive if it weren't for the music. It seems to me that there is a large variety of tracks that go along with the levels. All having different tones and tunes suited to the complexity of the level. This game is great and I recommend it to many people, especially now since it is only 0.72 dollars.. Cannot recommend at this time. The Cowikazies ruin the game for me, spend more time clicking on towers to put them out instead of casting spells and upgrading towers. Feels like a mobile port, poorly ported to pc.. So far its been a great time! Been playing local multiplayer on my cousins account and we dumped a good few hours into it. A fun beat em up with diablo style loot and randomly generated dungeons.. Stagnant!!!!

It's definitely an alpha build currently but I am excited to see what's in stall for us. Given Roberts dedication to customer satisfaction and passion towards his games I expect we will see this develop into something enjoyable yet still challenging within a decent time frame..

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A short but original first-person puzzler.

Every single puzzle introduces new mechanics, which is pretty awesome. The difficult part of most puzzles is figuring out the trick to the mechanic; once you've figured that out, the puzzle itself is easy. However (*with a few exceptions*) the mechanics are not illogical or arbitrary.

There's a narrator who talks *a lot*. He's... funny? I laughed a few times, at least. He gives the game an illusion of a storyline, though in truth you're just walking from room to room solving puzzles.

It takes ~90 minutes to beat. \$20 is unreasonably high for such a short game, but it goes on sale regularly for \$3, which is more than a fair price.

All-in-all, I really liked it. I'd recommend it for anyone who enjoys first-person puzzlers.. sadly it would be awesome if i could get to see it i only get black screen and audio. Pros:

- + Bought it on sale.
- + Fun 2D puzzle physics precision shooting

Cons:

- No level editor
- You're not getting past level 65. Stop kidding yourself.

5 out of 5 Wilhelm screams.

An absolutely brilliant example of what human imagination can produce.. I wanted to try this game after I tried the newest installement on the paradox series (Crusaders Kings 2).

I didn't like the game as much as I liked the newest but I can see all the great things I loved being shaped on this one.

I wanted to buy just to help paradox out to continue making great games and I really recommend for anyone with a low end computer that want to start on the series.

Else buy this one just for completion and play the CK2 ;)

. Story and graphics are awesome just like in the original, but I cannot recommend it.

The people who optimized this game should be fired on spot. Haven't had any problems with CODs before and after remastered, but this one's multiplayer is causing me so much stuttering that it is sad. Have tried a lot of fixes and even contacted activision support, but no progress has been made.

+The game is dead. Only gamemodes that are alive are TDM and HC TDM.

DO NOT BUY THIS GAME!. tbh i kinda thought it would suck, but i got it for like 60 cents, and after playing it for like 20 30 mins I can say that it's pretty fun and alot better then I thought it would be, really good soundtrack too.. Well, I honestly was given the games because they had ONE ACHIEVEMENT. This Review is to all the Trivia Vault games, they are all the same, just different questions. (I Opened and Closed all the Trivia Games to Earn the Achievements)

Pros:

EZ 1 Achievement

Small Download

EZ 100% Game

Cons:

Open and Close to earn the Achievement...

I didn't see a point to trying to play the game when I earned the Achievement so easily..

I probably will play this game more later, but for now, since I am on a mission to 100% games my friends have bought me, I don't think the replay value on these games will be to high.. Not boring like the aMaze1...better one.

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